

PCSIM – Parallel neural Circuit SIMulator

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Outline

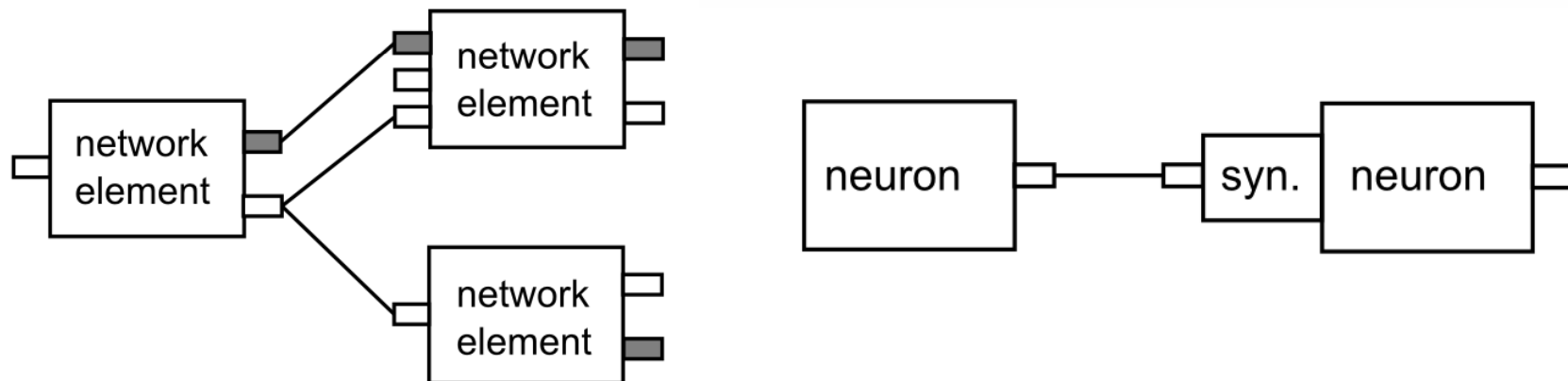
- PCSIM overview
- Bidirectional Python interface
- Network construction framework
 - Basic constructs
 - Distributed wiring algorithms
 - Supported connectivity patterns
 - Efficiency and scaling

PCSIM – Parallel neural Circuit SIMulator

- Supports distributed simulation of large spiking and analog neural networks with point neuron models.
- Implemented in C++ with a primary interface in Python
 - there is a new Java interface
- Runs under Linux, possible to port on other GNU based systems.
- Experimental support for loading NetworkML files
- Supports the standardized PyNN interface.

PCSIM – Parallel neural Circuit SIMulator Ctd.

- **Generic network elements**
 - multiple input and output, spiking and analog ports
 - suitable for hybrid simulations of spiking and analog elements, more abstract modules, neuromodulators.



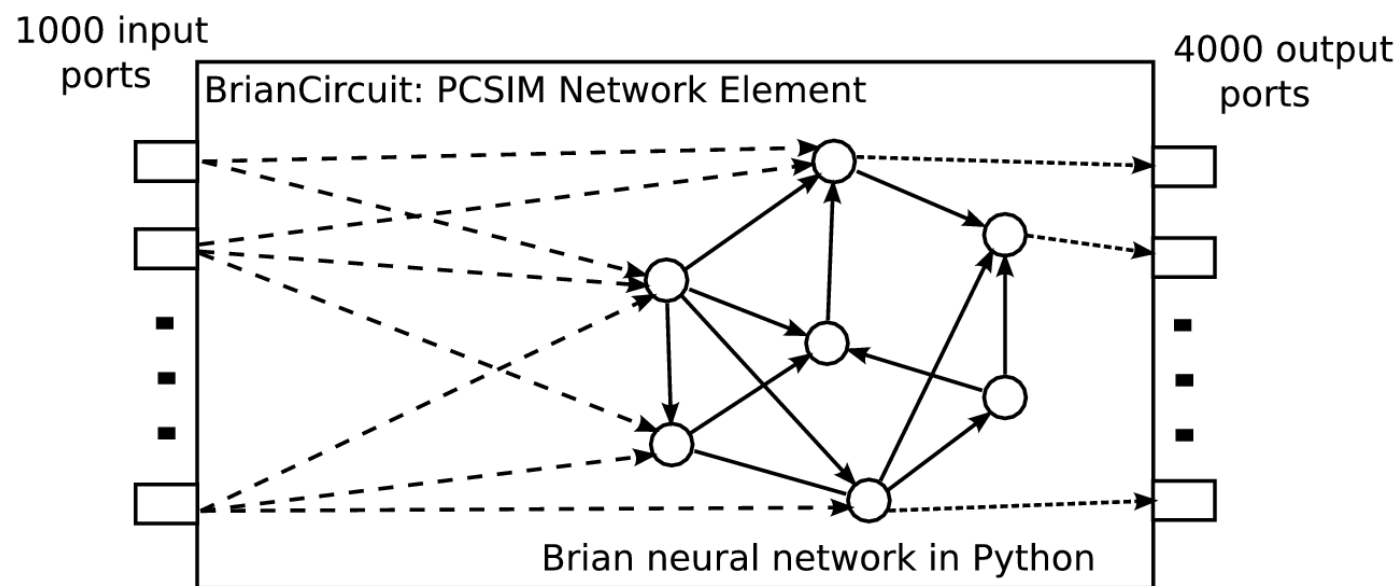
Bidirectional Python Interface: Brian Network in PCSIM

```
class BrianCircuit(PySimObject):
    def __init__( self ):
        .
        self.registerSpikingOutputPorts( arange(4000) )
        self.registerSpikingInputPorts( arange(1000) )
        input = PCSIMInputNeuronGroup(1000, self)
        .
        .
        self.brian = brian.Network( input, P, Ce,
                                   Ci, Cinp )
        .
        .
```

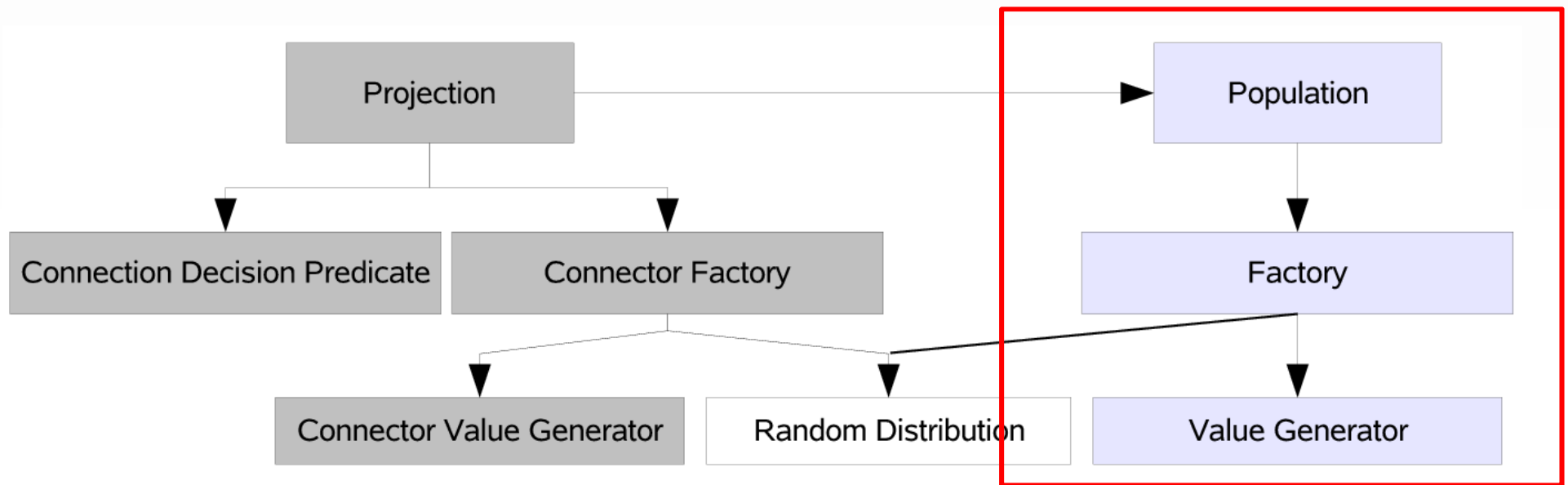
```
net = SingleThreadNetwork()
pycirc = BrianCircuit()
pycirc_id = net.add(pycirc)
.
.
net.simulate(2.0)
```

```
def reset( self, dt ):
    .
    .
```

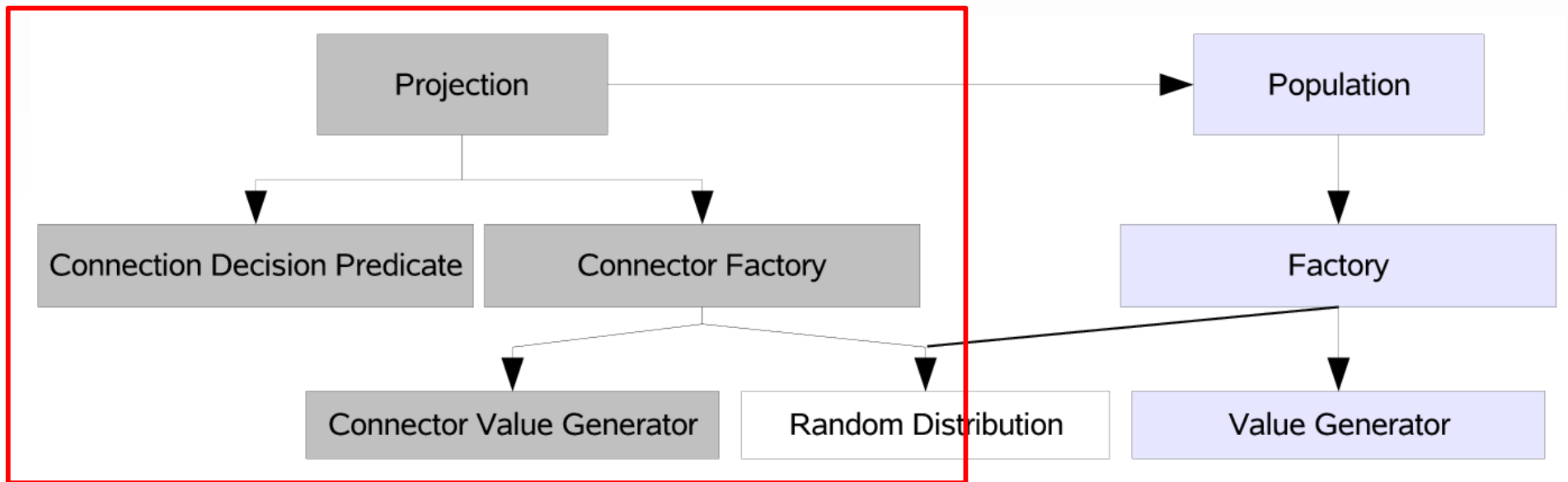
```
def advance( self, ai ):
    .
    .
    self.brian.update()
    self.brian.clock.tick()
    .
    .
```



Network Construction: Creating Neurons



Network Construction: Creating Connections



Distributed Wiring Algorithms

- Different types of connectivity patterns available
 - **Random** – decision whether to make a connection sampled from a Bernoulli Distribution
 - **Degree based** - the input/output degree of neurons is sampled from a arbitrary random distribution
 - **Predicate based** - independently deciding for each pair of neurons whether to connect them, probabilistically, based on their attributes
- **Example:** creating patchy long -range lateral connections of V1 neurons (Buzas et al. 2006)
 - The probability to connect neurons i and j is

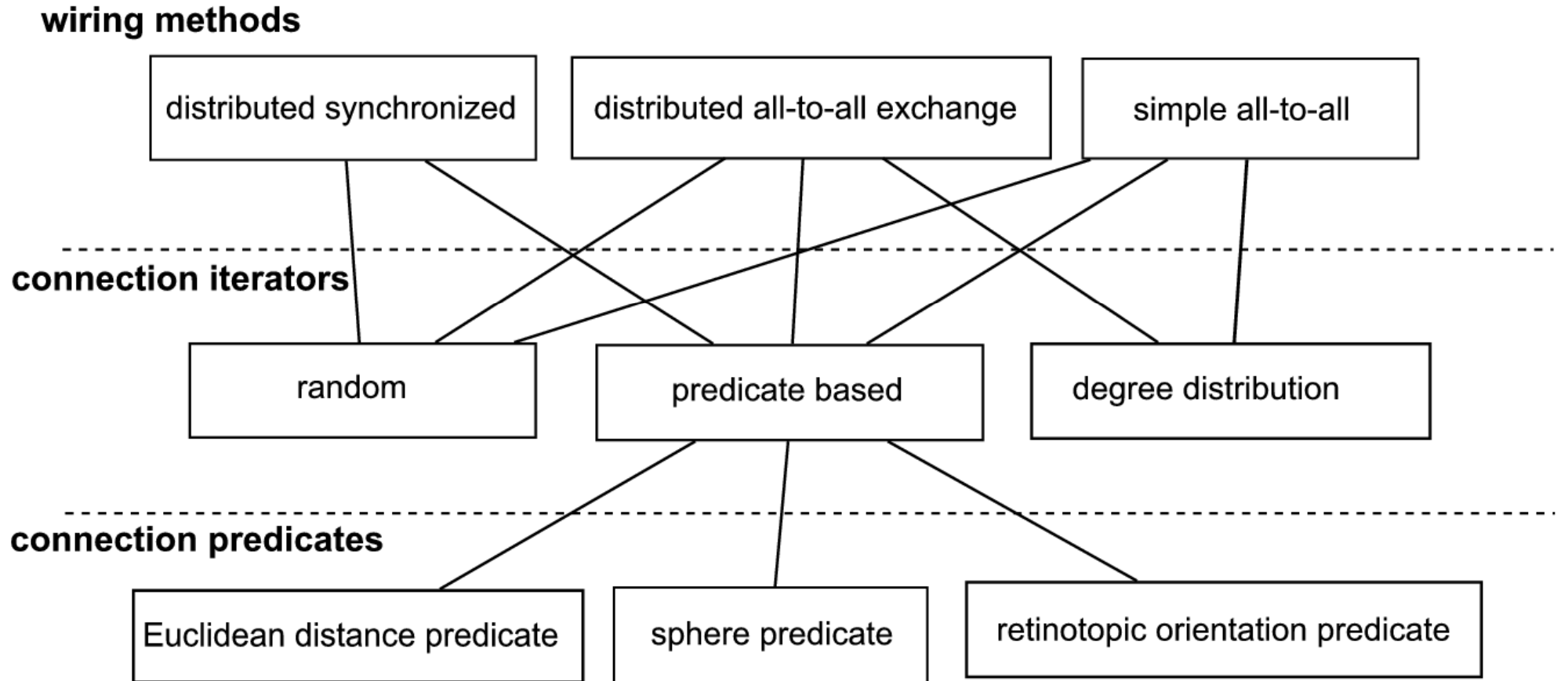
$$P(\mathbf{l}_i, \mathbf{l}_j, \phi_i, \phi_j) = C G(\mathbf{l}_i, \mathbf{l}_j) V(\phi_i, \phi_j)$$

$$G(\mathbf{l}_i, \mathbf{l}_j) = e^{-\frac{|\mathbf{l}_i - \mathbf{l}_j|^2}{2\sigma^2}}$$

$$V(\phi_i, \phi_j) = e^{\kappa \cos 2(\phi_i - \phi_j)}$$

where \mathbf{l}_i and \mathbf{l}_j are the lateral coordinates,
 ϕ_i and ϕ_j are the orientation preferences of neurons i and j and
 C, κ, σ are parameters.

Three Levels of the Wiring Algorithms



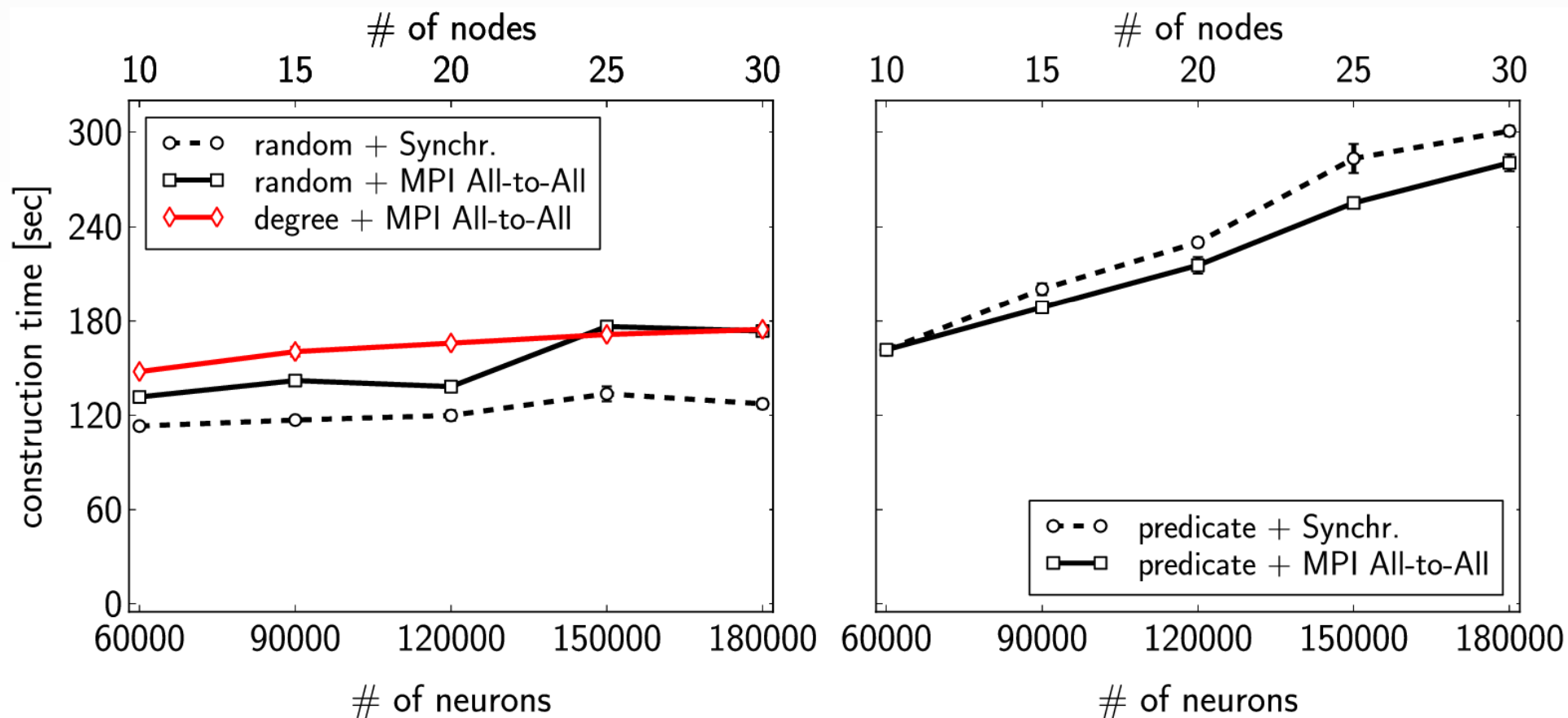
Wiring Methods

- **distributed synchronized**
 - Each node creates both its outgoing and incoming connections.
 - no MPI communication
 - A pair of nodes use the same RNG seeds when creating connections between them in order to synchronize.
- **distributed all-to-all exchange**
 - Each node creates its incoming connections.
 - Created connections are communicated through MPI.

Distributed Wiring Algorithms: Scalability

- We measured the construction time of a model where the number of used nodes increase proportionally with the number of neurons.
- In the performed experiments there are
 - 6000 neurons per node
 - on average 10000 input connections per neuron for all wiring algorithms
- Wiring methods tested:
 - Distributed Synchronized
 - Distributed All-To-All Exchange
- Wiring algorithms tested:
 - **random**
 - **degree** – each neuron has exactly 10000 input connections
 - **predicate** – distance dependent connection probability

Measured Construction Time



If you want to try out PCSIM

- The home page is: <http://www.igi.tugraz.at/pcsim>
 - User manual & examples
 - Tutorial & exercises
- The source is hosted at <http://www.sourceforge.net/projects/pcsim>
- Active mailing list at Sourceforge
- Released under GNU Public License
- Publication about PCSIM
 - Pecevski D, Natschläger T and Schuch K (2009) PCSIM: a parallel simulation environment for neural circuits fully integrated with Python. *Front. Neuroinform.* 3:11.