

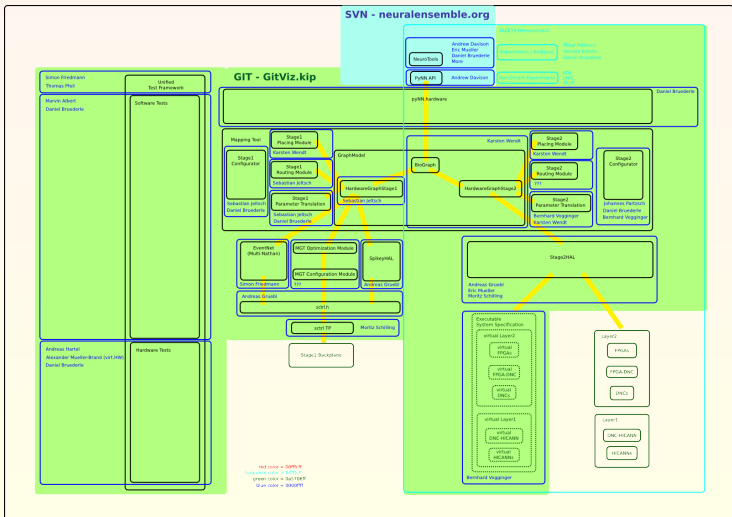
The WAF build system

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WorkBuildflow



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- low-level code
- many many layers

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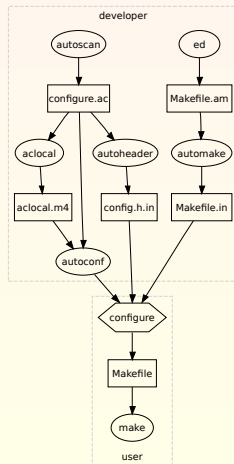
- low-level code
- many many layers
 - **make = major pain**

What we expect from our build system:

- flexibility
 - integration of existing workflows
 - access to well established libraries
 - extensibility
- power
- usability

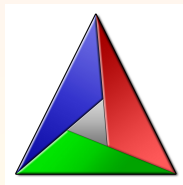
GNU Build System

- + few dependencies on user side (shell scripts)
- + generates standard make files
- + widely used
- platform dependent (bash scripts)
- autoconf-configure is slow
Often: $t_{\text{configure}} \gg t_{\text{make}}$.
- another scripting language



CMake

- + generates standard make files
- + platform independent
- + cross compilation
- + parallel build
- CMake scripting language
- file content change detection via fs time stamp



Projects using CMake: Boost, Blender, LLVM, KDE, MySQL, ...

WAF



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- integrates unit testing into the build flow
- supports build variants

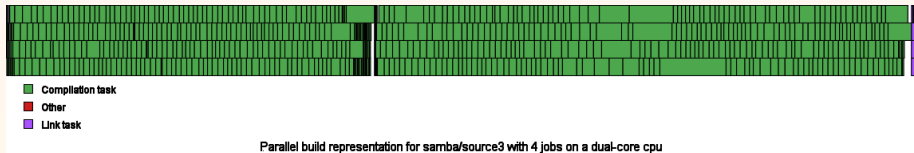
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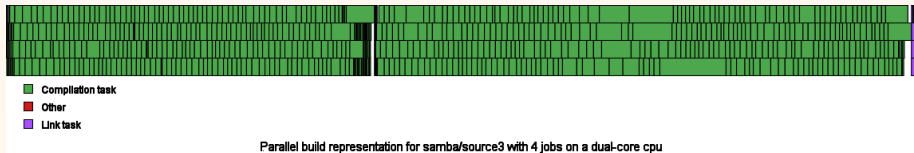
- project configuration, building, installation, uninstallation
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- ease of python (WAF comes with batteries) - no need for another language
- Waf is a 90kb script to execute (no installation required)
- integrates unit testing into the build flow
- supports build variants
- Good documentation & active development
- Fast and small memory footprint
 - as fast as make and 15x faster than SCons
 - 10x less function calls than SCons

Samba 4



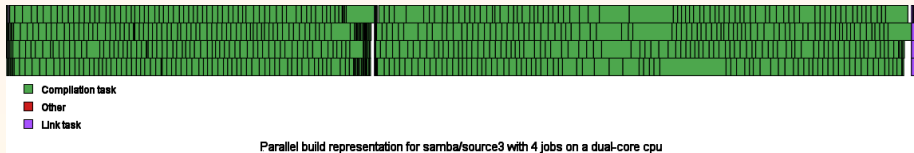
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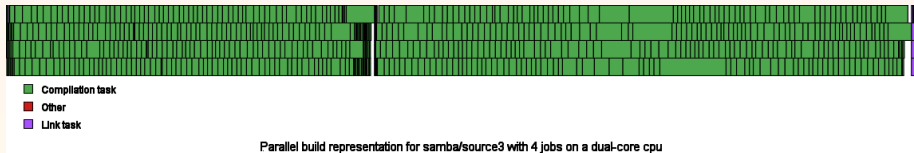
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- Build time 5min \Rightarrow 35s
- Build size reduction
 - check object file duplication
 - extensive shared-object and rpath use
- full dependency checks
- cleaner build rules

wscript for this presentation

```
#!/usr/bin/env python
# encoding: utf-8

APPNAME="CodeJam4_WAF_pres"

top=','

def configure(context):
    context.check_tool("tex")

def build(context):
    context.new_task_gen(
        features = "tex",
        source    = "main.tex",
    )
```

basic structure

```
#!/usr/bin/env python
APPNAME='basic_structure'
VERSION='0.1'
top='.'

def configure(context):
    pass

def build(context):
    pass
```

Installation

no installation needed

Interpreter: installed version will not run on Python 3 yet

OS: platform independence

Admin: installation is cumbersome, and requires admin privileges

Versions: avoid version conflicts (too old, too new, bugs)

Size: the WAF file is small enough to be redistributed (about 90kB)

Configuration Phase (example1)

```
def configure(context):
    from Configure import ConfigurationError
    try:
        context.find_program(['touch', 'ls'], \
                             mandatory=True)
        context.find_program('echo', var='ECHO', \
                             mandatory=True)
    except ConfigurationError:
        context.check_message_2("programs not found")

    print context.env['ECHO']

    # execute custom tool
    context.check_tool('my_tool', tooldir='.')
```


Option Parser

```
def set_options(context):  
    context.add_option('--foo', action='store', \  
                       default=False, help='Silly test')  
  
    # c++ compiler path  
    opt.tool_options('compiler_cxx')  
  
    # python interpreter path  
    opt.tool_options('python')  
  
def configure(context):  
    import Options  
    print('the value of foo is %r' % Options.options.foo)
```

- easy to add options
- values are stored in the context variable

Task System

```
def build(context):
```

commands: build, clean, install and uninstall call build()
⇒ isolate targets from actual code

Execution control: targets are evaluated lazily

Parallel: task scheduling

FS abstraction: e.g. distributed build

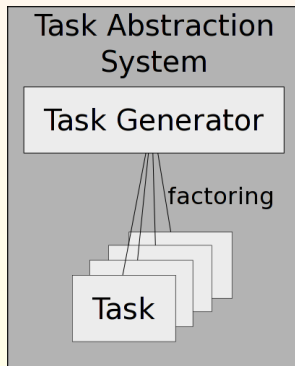
Language abstraction: flexibility and extensibility

Shell abstraction: platform independence

Task Abstraction Layer

abstraction layer between code execution (task) and declaration (task generators):

- Task:
 - abstract transformation unit
 - sequential constraints
 - require scheduler for parallel execution
- Task generator:
 - factory tasks creation
 - Handle global constraints (across tasks)
 - configuration set access
 - data sharing
 - OS abstraction



```
#!/usr/bin/env python
APPNAME='example2a'      # Task Generator
VERSION='0.1337'

build_rule='gcc ${SRC} -o ${TGT}'

import TaskGen
TaskGen.declare_chain(
    rule      = build_rule,
    ext_in   = '.c',
    ext_out  = '',
    reentrant = False)

def configure(context): pass

def build(context):
    context(source='t0.c', target='t0', rule=build_rule)
    context.new_task_gen(source='t1.c',
        target='t1',rule=build_rule)
    context(source='t2.c')
```

c/c++ support routines

```
#!/usr/bin/env python
APPNAME='example2b'      # Task Generator
VERSION='0.1337'

def set_options(context):
    context.tool_options('compiler_cc')

def configure(context):
    context.check_tool('compiler_cc')

def build(context):
    context(target='t', source='t.c', features='cc cprogram')
```

example4: demo

```
#!/usr/bin/env python
APPNAME='example4'      # shell usage & task translation
VERSION='0.1337'

def configure(context): pass

def build(bld):
    bld(rule='cp ${SRC} ${TGT}', source='wscript',
         target='f1.txt', shell=False)
    bld(rule='cp ${SRC} ${TGT}', source='wscript',
         target='f2.txt', shell=True)

    # commands containing '>>', '<' or '&' can not be executed
    # => FALLBACK: shell usage
    bld(rule='cat ${SRC} > ${TGT}', source='wscript',
         target='f3.txt', shell=False)
```

FS interaction

```
def build(context):  
    context.root      # root      (/) node  
    context.path     # current  (.) node  
  
    etc = context.root.find_dir('/etc')  
    fstab = context.root.find_resource('/etc/fstab')  
    context.root.ant_glob('etc/**/g*', dir=True,  
                          src=False, bld=False)
```

Ant Globs (<http://ant.apache.org/manual/dirtasks.html>)